

Agenda

Bend Planning Commission

Monday, June 9, 2025

City Council Chambers, Bend City Hall
710 NW Wall, Bend, Oregon



CITY OF BEND

The hybrid meeting starts at 5:30 p.m. in person and virtually via Zoom.

The public is invited to attend in person or watch online:

<https://www.bendoregon.gov/government/committees/planning-commission>

Youtube Livestream Link: <https://youtube.com/live/ZWj5nSWP-go?feature=share>

For those participating online, attendees register by clicking the Zoom link below to receive a link to the meeting.

Zoom Online Meeting Link: https://bendoregon.gov.zoom.us/webinar/register/WN_MsZ0eJ_tQhag03qPQmymYQ

You can also copy and paste the Zoom link into your browser.

Call-in Phone Number: 1-888-788-0099

Webinar ID: 854 7362 7559

Passcode: 495631

ROLL CALL:

- Margo Clinton - Chair
- Scott Winters – Vice Chair
- Bob Gressens
- Suzanne Johannsen
- John LaMotte
- Erin Ludden
- Nathan Nelson

1. VISITORS:

2. QUASI-JUDICIAL PUBLIC HEARING

PLWOZ20250148: Waterway Overlay Zone application for the Columbia Park River Access and Restoration Project.

Senior Planner, Aaron Henson - ahenson@bendoregon.gov

Suggested Motion: *I move to approve the Waterway Overlay Zone application PLWOZ20250148 for the Columbia Park River Access and Restoration Project based on the findings and subject to the conditions recommended by staff.*

Meeting Materials

[Transmittal Memo](#)

[Exhibit A - Staff Report to the Planning Commission](#)

Conduct of Quasi-Judicial Hearing before the Planning Commission

- a. Open the hearing
- b. Statement of pre-hearing contacts, bias, prejudice or personal interest

- c. Challenge for bias, prejudice or personal interest
- d. Staff will explain the procedural requirements of State Law
- e. Staff report
- f. Applicant's presentation
- g. Testimony by those in favor of the application
- h. Testimony by those neutral
- i. Testimony by those opposed to the application
- j. Applicant rebuttal
- k. Close public hearing
- l. Staff comments
- m. Deliberation
- n. Motion to approve, approve with conditions, or deny the request

3. LEGISLATIVE PUBLIC HEARING

PLTEXT20250226: Sign Code Amendments for murals, portable signs, electronic signs, wall sign height, and other minor code clean up amendments.

Principal Planner, Amy Barry - abarry@bendoregon.gov

Associate Planner, Kim Voos - kvoos@bendoregon.gov

Suggested Motion: I move to recommend that the City Council approve PLTEXT20240451, legislative amendments to Bend Code (BC) Chapter 9.50 Signs, for murals, portable signs, electronic signs, wall sign height, and other minor code clean up amendments, as contained in Exhibit A, and based on the findings as recommended by staff.

Meeting Materials

[Transmittal Memo](#)

[Staff Recommendation to the Planning Commission](#)

[Exhibit A – Bend Code Chapter 9.50, Sign Code Amendments](#)

Conduct of Legislative Hearing before the Planning Commission

- a. Open the hearing
- b. Staff report
- c. Public testimony
- d. Staff comments
- e. Close the public testimony portion of the hearing
- f. Deliberation
- g. Motion to recommend approval, modification or denial of the request
- h. Nominate Planning Commissioner to bring recommendation to Council

4. APPROVAL OF MINUTES: [April 14th, 2025 Meeting Minutes](#)

5. COMMUNICATIONS:

- a. Reports from Planning Commissioners
- b. Report from the Planning Manager
- c. Report from Community Development Director
- d. Report from City Attorney



MATERIALS IN ALTERNATE FORMAT REQUEST

Accommodation Information for People with Disabilities

This meeting/event location is accessible. Sign language interpreter service, assistive listening devices, materials in alternate formats such as Braille, large print, electronic formats, CD Formats, or any other accommodations are available upon advance request (24 hour notice). Please contact the planning tech group at planningtech@bendoregon.gov or 541-388-5580 Ex- 3, for assistance; Relay Users Dial 7-1-1 and [541-385-6676]. Providing at least three days notice before the event will help ensure availability.